



NFHS GIRLS LACROSSE TIMERS

Rule 3-7:

ART. 1 . . . The official timer will be from the home team and will sit at the scorer's/timer's table opposite the center circle.

ART. 2 . . . The home team is responsible for ensuring the following duties are performed:

- a. Stop the clock at the whistle and arm signal after each goal. If there is a 10 or more goal differential, the clock will continue to run after goals and within the last minute of play in each quarter (no stop clock), except when the official signals time-out. If the difference becomes less than 10 goals, the stop clock procedure is reinstated;
- b. Start the clock on the whistle at each draw;
- c. Sound a horn at the first stoppage of play:
 1. To notify the official of an illegal substitute; and
 2. If a clock has malfunctioned.
- d. Sound the horn twice to indicate a time-out request by the head coach or any player on the field after a goal is scored or any time the requestor's team is in clear possession of the ball;
- e. Notify the official when there is one minute remaining in each quarter;
- f. During the last minute of each quarter, stop the clock when there is a foul in the critical scoring area, then restart the clock on the official's whistle unless there is a 10 or more goal differential. If the difference becomes less than 10 goals, the stop clock procedure is reinstated;
- g. Sound a horn to indicate the end of each quarter and the end of the game;
- h. Stop the clock for any other circumstances only upon the time-out signal and whistle from the official;
- i. Notify the official when a team requests a time-out and use a separate clock to time the time-out;
 1. Time two minutes;
 2. Blow the horn at 1 minute, 45 seconds; and
 3. Blow the horn at two minutes.
- j. Note the time on the clock when a player is issued a green/yellow card for delay of game and time the two-minute elapsed playing time penalty, and notify the coach when the two-minute penalty time has ended; and
- k. Note the time on the clock when a player or coach is issued a yellow (two-minute) or red card (four-minute) and time the elapsed playing time penalty, and notify the coach when the penalty time has ended.

NOTES:

1. The clock shall be stopped during time-outs even if the game is being played with running clock due to the 10-goal differential. A running clock means that the clock is NOT being stopped after goals or

on whistles in the last minute of each quarter. If time runs out prior to the complete administration of a free position, then it shall not be administered.

2. Leagues may elect to play with modified timing.

3.7.2 SITUATION A: During play while a team is in possession of the ball, the coach goes to the table to request a possession time-out. The timer sounds the horn twice. The official blows the whistle to stop play for the team time-out. **RULING:** Correct procedure. **COMMENT:** The possession time-out is signaled by the timer sounding the horn twice.

3.7.2 SITUATION B: A foul occurs in the critical scoring area during the last minute of the second quarter during stop clock play. The timer waits for the official to signal time-out before stopping the clock.

RULING: Incorrect procedure. **COMMENT:** The timer shall stop the clock as soon as the timer is able to confirm there is foul in the critical scoring area during the last minute of each quarter during stop clock play. The timer should not wait until the official signals time-out unless the timer is not able to determine if the foul occurred within the critical scoring area.